

Application / Control Number: 09 / 287,478
Ammendment A (Revised)

Page 2

B1
“CGI Programming on the World Wide Web”, Shishir Gundavaram, © 1996
O'Reilly & Associates, Inc.

The CGI-HTTP mechanism is the handshake between a Browser client and a Web Server. This book contains an explanation of the “Common Gateway Interface” (CGI) mechanism, including “Hypertext Transfer Protocol” (HTTP) headers, the processing of client forms, server redirection, maintaining state by PATH_INFO, hidden fields and “cookies”. etc. It includes examples in Perl, the language used in the microfiche code listing.

“The Essential Client/Server Survival Guide, Second Edition”, Orfali, Harkey and Edwards, © 1996 John Wiley and Sons

This is an introductory text on client/server computing and features a section (8) about implementing client/server over the world-wide web (chapters 27-31).

“Programming Perl”, Larry Wall & Randal L Schwartz, © 1991 O'Reilly & Associates, Inc.

This is the official reference manual for the Perl programming language, the language principally used in the code listings.

“Java in a Nutshell, A Desktop Quick Reference for Java Programmers”, David Flanagan, © 1996 O'Reilly & Associates, Inc.

An introductory text for the Java programming language, which is used in an auxiliary portion of the code listings, related to circuit synthesis before simulation.

“HTML: The Definitive Guide”, Musciano & Kennedy, © 1996 O'Reilly & Associates, Inc.

An introductory text for HTML, the markup language used in the preferred embodiment for presentation of forms and simulation results (as detailed in the

Application / Control Number: 09 / 287,478
 Amendment A (Revised)

Page 3

31
 code listings). This book is more readable than the HTML specifications, listed below.

"JavaScript: The Definitive Guide, 2nd edition", David Flanagan, © 1996-7
 O'Reilly & Associates, Inc.

An introductory text that is more readable than the official Netscape JavaScript specs or the ECMAScript spec. In the preferred embodiment JavaScript is used to provide auxiliary functionality.

RFC 1945 (HTTP 1.0) / 2048 (HTTP 1.1) / etc.,

IETF (Internet Engineering Task Force)

These are the W3C standards for Hypertext Transfer Protocol (HTTP) 1.0 and 1.1

<http://www.w3.org/pub/WWW/Protocols/rfc1945/rfc1945>

<http://www.w3.org/pub/WWW/Protocols/rfc2068/rfc2068>

RFC 1866 (HTML 2.0), IETF

This is the IETF standard for Hypertext Mark-up Language (HTML) 2.0

(now obsolete, however HTML3.2 is backward compatible with HTML 2.0)

<http://www.ietf.org/rfc/rfc1866.txt>

HTML 3.2, W3C (World-Wide Web Consortium)

The preferred embodiment presents form data and simulation results in HTML format. Below is the link to the W3C standard for HTML 3.2

<http://www.w3.org/TR/REC-html32>

~~end changed section~~

In the Claims:

In response to item 2/3 of the Detailed Action (S112), please amend page 11-14, claim 7 to read: